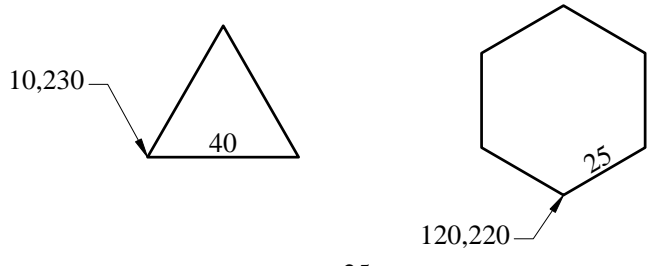


- [1] Start AutoCAD and save the file to your home folder under the name of Surname_Name_L01a.dwg
- [2] Save often your drawing (File>Save, CTRL+S, qsave)
- [3] Use AutoCAD HELP to find out how LINE command works.
- [4] Draw figures A and B using absolute Cartesian coordinates
- [5] Use different ways of calling a command (menu, toolbar, command line, *enter* to repeat)
- [6] Draw figure C using relative Cartesian coordinates
- [7] Draw figures D and E using relative polar coordinates
- [8] Draw figure F using direct input of distance
- [9] Draw figure G using the mouse by setting SNAP and GRID spacing to 10 units along both x and y axes
- [10] Draw figure H. Choose the appropriate way to enter coordinates.
- [11] Practice using the UNDO, and REDO commands

Function keys:

- F1 - help
- F2 - text window on/off
- F3 - object snap on/off
- F4 - tablet on/off
- F5 - toggle isoplane
- F6 - toggle coordinates display
- F7 - grid on/off
- F8 - ortho mode on/off
- F9 - snap on/off
- F10 - polar tracking

Note: Dimensions and texts should NOT be drawn



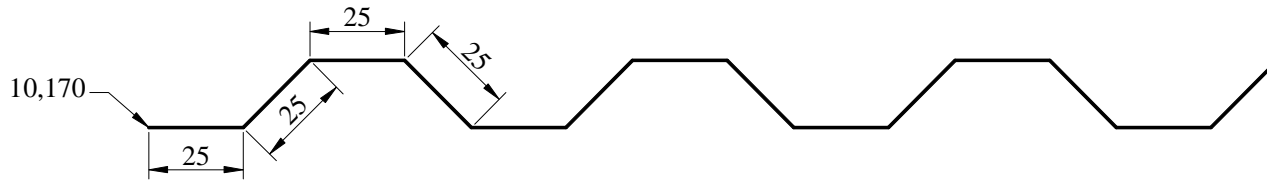
Commands and settings to use: Drafting Settings, Function keys or status bar (for toggling Polar tracking, SNAP, GRID), LINE, QSAVE (CTRL+S)

Note: Dimensions and texts should NOT be drawn

[1.a] Save your drawing to your home directory under the name Surname_Name_L01 b .dwg

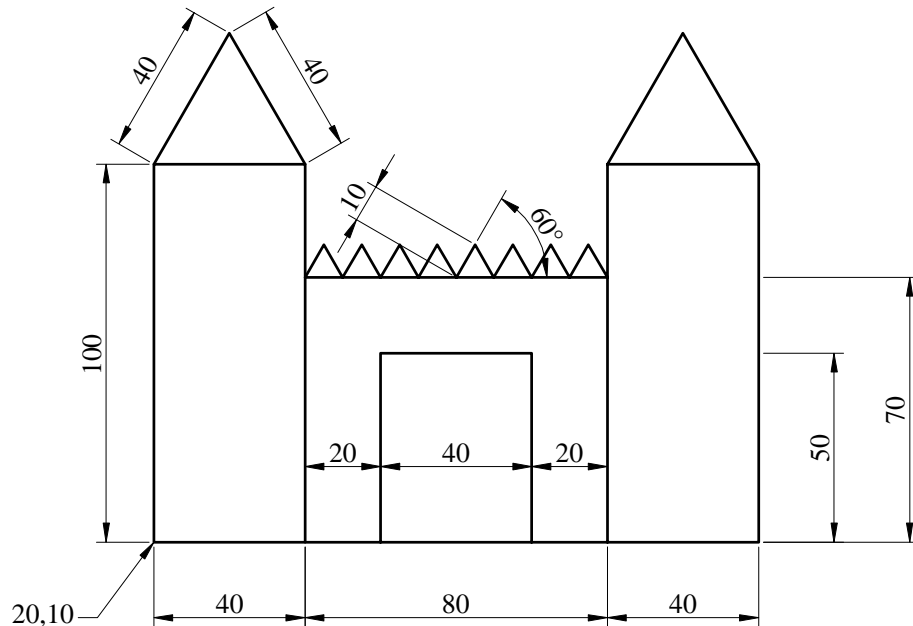
[1.b] Set the polar angle in increments of 30° , and enable Polar tracking (F10, status bar)

[1.c] Draw the triangle and hexagon, using polar tracking and direct input of distance



[2.a] Set the polar angle in increments of 45° , and enable Polar tracking (F10, status bar)

[2.b] Draw the corrugated steel sheet, using polar tracking and direct input of distance

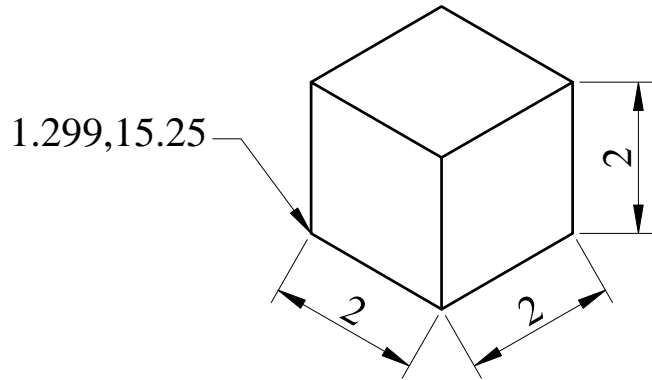


[3.a] Set the polar angle in increments of 30° , and enable Polar tracking (F10, status bar)

[3.b] Draw the figure to the left, using polar tracking, direct input of distance, and snap.

Commands and settings to use: LIMITS, Drafting Settings, Function keys or status bar (for toggling SNAP, GRID, Isometric planes), LINE, QSAVE (CTRL+S)

Note: Dimensions and texts should NOT be drawn



[1.a] Save your drawing to your home directory under the name Surname_Name_L01c.dwg

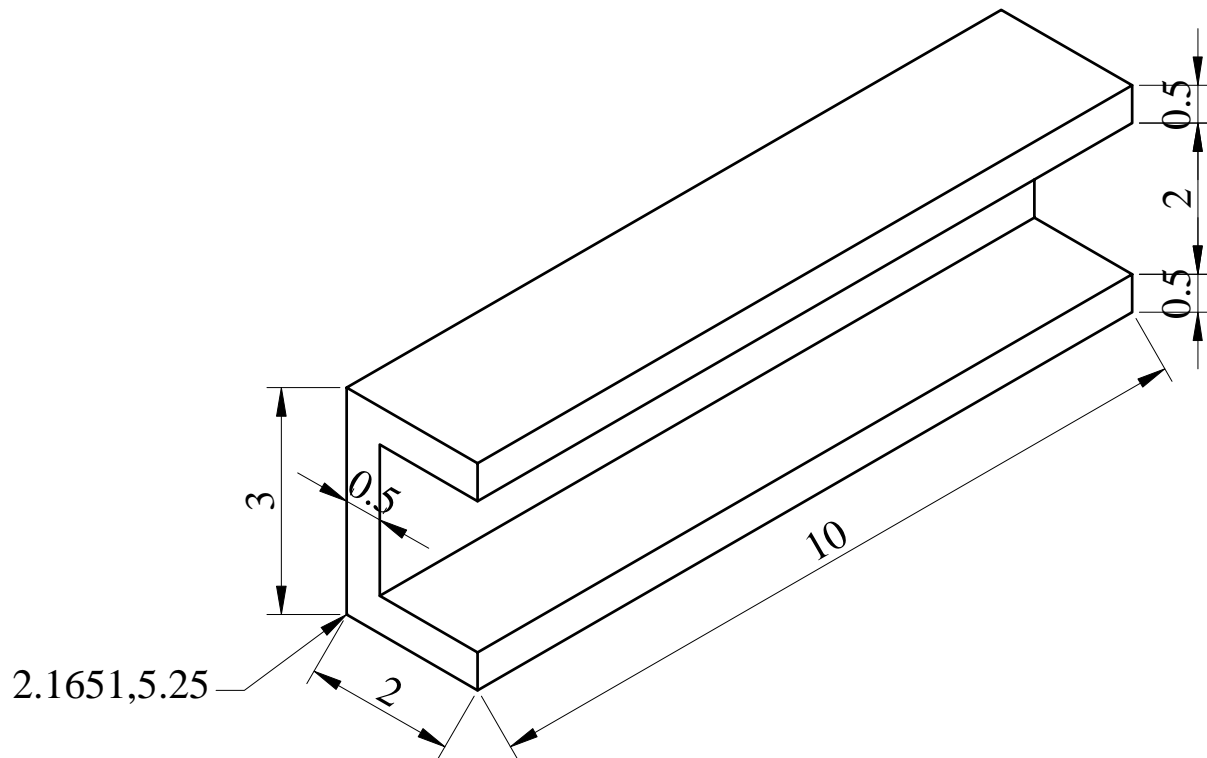
[1.b] Set LIMITS to 0,0 and 30,20

[1.c] Set SNAP and GRID to 0.5 in both directions, and activate both of them

[1.d] Use Zoom/All to zoom to the current drawing limits

[1.e] Enable "Isometric Snap and Grid"

[1.f] Draw the isometric view of a cube with the edge equal to 2 units using Isometric SNAP and GRID. Use F5 to toggle the Left, Right and Top isoplanes.



[2.a] Draw the isometric view of the channel in the figure to the left, using Isometric SNAP and GRID. Use F5 to toggle the Left, Right and Top isoplanes.